

<b>MODULE 25</b>	<b>ADVANCED NETWORK THEORY</b>	
CREDIT POINTS	7.5	
STATUS	Core	
ASSESSMENT	Continuous Assessment	40%
	Examination	60 %
TOTAL CONTACT HOURS: 60		
Lecture: 36	Practical: 24	
Tutorial:	Other:	
TOTAL STUDENT EFFORT: 150		

### Aims

This module provides you with a detailed understanding and appreciation of the different networking standards and protocols. The module will cover the different protocols commonly found and will focus on available WAN technologies. The module will also cover network management and security issues.

### Learning Outcomes

Upon successful completion of this module, you should be able to:

1. present a technical description of the networking infrastructure and protocols upon which modern computing systems depend
2. technically describe the range of WAN technologies available
3. understand the detailed error detection techniques used in communication systems
4. understand the detailed routing techniques for data through data networks
5. recognize congestion problems and implement congestion controls
6. implement through programming a simple communication system functionality or protocol
7. make informed decisions on the construction and development of computer communication systems, networks and internets

### Indicative Content

Topic	Description
<b>Introduction to Networks</b>	ISO/OSI Reference Model and the TCP/IP standard.

	<p>LAN review : Topologies and media.</p> <p>Network devices: Repeaters, Hubs, Bridges, Switches, Routers and Front gates.</p>
<b>LAN Protocols</b>	<p>Ethernet 802.3/u/z, 802.5 Token Ring</p> <p>Wireless: 802.11a/b/g</p>
<b>WAN switching</b>	<p>Communication Switching techniques in data networks.</p>
<b>WAN Protocols overview</b>	<p>PPP, ISDN, X.25, xDSL, Frame Relay &amp; ATM</p>
<b>TCP/IP</b>	<p>Services, Handshaking and Flow control.</p>
<b>Internetworking Protocols</b>	<p>ARP, RARP, ICMP &amp; DNS</p>
<b>Routing</b>	<p>Addressing, subnetting &amp; Routers</p> <p>Static/dynamic routing.</p> <p>Routing algorithms: Distance Vector routing and Link state routing algorithms. Dijkstra's Algorithm.</p> <p>Real routing examples: RIP, OSPF, BGP</p>
<b>Applications</b>	<p>FTP, TFTP, Telnet, HTTP, SMTP &amp; POP3</p>
<b>Network Management</b>	<p>MIB, SNMP, SMI.</p> <p>ASN overview.</p>
<b>Introduction to Network Security</b>	<p>Access Control: Firewalls: Packet Filters &amp; Application gateways.</p> <p>Tunnelling concepts</p> <p>Attacks &amp; Counter measures</p> <p>Security Examples: SSL &amp; IPsec.</p> <p>Encryption systems.</p>
<b>Future</b>	<p>IP v6, VOIP &amp; Bluetooth.</p>

<b>Developments</b>	
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